

Results for: <https://www.yahoo.com/>
 Apr 11, 2018, 10:30 AM PDT • ▶ Runtime settings



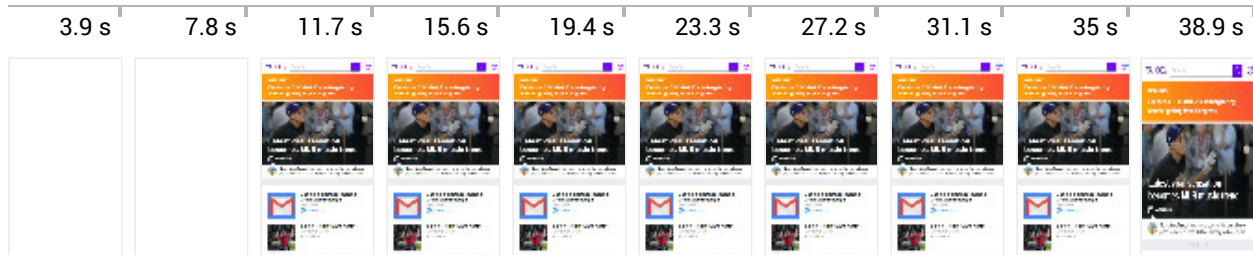
Performance

These encapsulate your web app's current performance and opportunities to improve it.

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Metrics

These metrics encapsulate your web app's performance across a number of dimensions.



- ▼ **First meaningful paint** 8,520 ms
 First meaningful paint measures when the primary content of a page is visible. [Learn more.](#)

- ▼ **First Interactive (beta)**
 First Interactive marks the time at which the page is minimally interactive. [Learn more.](#)
 Audit error: The main thread was busy for the entire trace recording. First Interactive requires the main thread to be idle for several seconds.

- ▼ **Consistently Interactive (beta)**
 Consistently Interactive marks the time at which the page is fully interactive. [Learn more.](#)
 Audit error: Main thread activity continued through the end of the trace recording. Consistently Interactive requires a minimum of 5 seconds of both main thread idle and network idle.

- ▼ **Perceptual Speed Index: 38,887** 0
 Speed Index shows how quickly the contents of a page are visibly populated. [Learn more.](#)

- ▼ **Estimated Input Latency: 9,039 ms** 0
 The score above is an estimate of how long your app takes to respond to user input, in milliseconds. There is a 90% probability that a user encounters this amount of latency, or less. 10% of the time a user can expect additional latency. If your latency is higher than 50 ms, users may perceive your app as laggy. [Learn more.](#)

Opportunities

These are opportunities to speed up your application by optimizing the following resources.

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which means faster downloads and less data consumption. [Learn more.](#)

▼ View Details

URL	Original	Potential Savings
 ...2018-04-11/e6958100-....png (s.yimg.com)	106 KB	96 KB (91%)
 ...spons/ub-sm-dri-1.jpg.cf.jpg (s.yimg.com)	101 KB	30 KB (29%)
 ...2018-04-11/1a9d8da0-3d93-11e8-b2ae-7fc6163731a9_image-296...	35 KB	11 KB (30%)
 ...2018-04-11/6bdd5620-3d91-11e8-8212-778933e41d1f_image-955...	40 KB	10 KB (25%)
 ...2018-04-11/f4befa00-3d98-11e8-b9fb-a9e78dfddbdf_image-5469 (...)	41 KB	10 KB (24%)

▼ Reduce render-blocking stylesheets 4,080 ms

External stylesheets are blocking the first paint of your page. Consider delivering critical CSS via ``<style>`` tags and deferring non-critical styles. [Learn more](#).

▼ View Details

URL	Size (KB)	Delayed Paint By (ms)
...zz/combo?... (mbp.yimg.com)	20.51 KB	4,079 ms

▼ Unused CSS rules 2,840 ms
79 KB

Remove unused rules from stylesheets to reduce unnecessary bytes consumed by network activity. [Learn more](#)

▼ View Details

URL	Original	Potential Savings
...aee7bda475/yvp-video-player.css (s.yimg.com)	40 KB	39 KB (96%)
.lo-emoji{visibility:hidden} ...	26 KB	24 KB (92%)
...zz/combo?... (mbp.yimg.com)	21 KB	16 KB (76%)

▼ Enable text compression 1,680 ms
46 KB

Text-based responses should be served with compression (gzip, deflate or brotli) to minimize total network bytes. [Learn more](#).

▼ View Details

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Uncompressed resource URL	Original	GZIP Savings
...last_night_now_63/6a9e6db..._ZQqWFYWU...~A3_31_0.ts?a=... (swbrack...	206 KB	24 KB (12%)
...last_night_now_63/6a9e6db..._ZQqWFYWU...~A3_31_1.ts?a=... (swbrack...	184 KB	23 KB (12%)

▼ Properly size images

230 ms
6 KB

Serve images that are appropriately-sized to save cellular data and improve load time. [Learn more.](#)

▼ View Details

URL	Original	Potential Savings
 ...news/Orange-Breaking.png (s.yimg.com)	6 KB	6 KB (100%)

▼ Offscreen images

Audit error: The main thread was busy for the entire trace recording. First Interactive requires the main thread to be idle for several seconds.

Diagnostics

More information about the performance of your application.

▼ Uses inefficient cache policy on static assets: 14 assets found

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A long cache lifetime can speed up repeat visits to your page. [Learn more.](#)

▼ View Details

URL	Cache TTL	Size (KB)
/p.gif?rid=... (www.yahoo.com)	None	0 KB
/p.gif?rid=... (www.yahoo.com)	None	0 KB
/p?t=... (bats.video.yahoo.com)	None	0 KB
/p?t=... (bats.video.yahoo.com)	None	0 KB
...3/videoplayer-min.js?r=nextgen-mobile (yep.video.yahoo.com)	10 m	206 KB
...1768/393..._98028a_48sq.jpg (ct.yimg.com)	7 d	2 KB
...4445/373..._7354f3_192sq.jpg (s.yimg.com)	7 d	2 KB
...4539/387..._9cdbad_192sq.jpg (s.yimg.com)	7 d	2 KB
...4679/274..._541b98_192sq.jpg (s.yimg.com)	7 d	2 KB
...town_country_721/c212460... (s.yimg.com)	30 d	46 KB

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URL	Cache TTL	Size (KB)
...town_country_721/1cd2eaf... (s.yimg.com)	30 d	6 KB
...town_country_721/d28be3a... (s.yimg.com)	30 d	6 KB

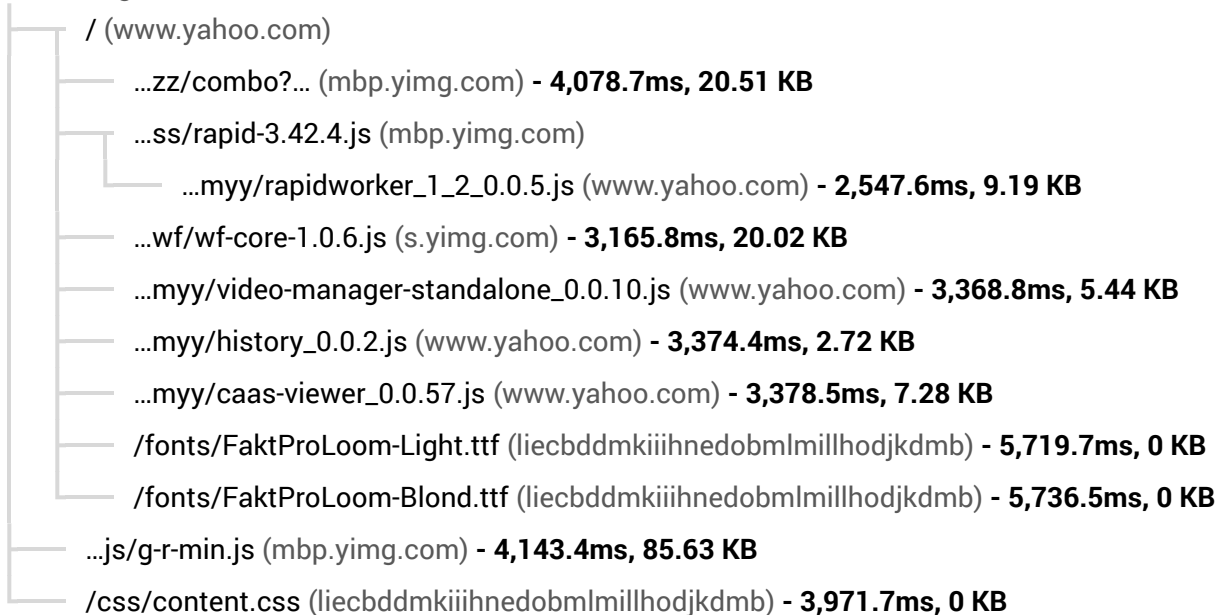
▼ Critical Request Chains: 8

The Critical Request Chains below show you what resources are issued with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. [Learn more](#).

Longest chain: **50,666.9ms** over **2** requests, totalling **0 KB**

▼ View critical network waterfall:

Initial Navigation



▼ JavaScript boot-up time is too high: 31,670 ms

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS pa helps with this.

▼ View Details

URL	Script Evaluation	Script Parsing &
/h1.js (bmnlcjabgnpnenekpadlanbbkooimhnj)	8,889 ms	4
/js/content.js (liecbddmkiihnedobmlmillhodjkdmdb)	2,960 ms	1
/onloadwff.js (hdokiejnpimakedhajhdIcegeplioahd)	1,454 ms	
...js/g-r-min.js (mbp.yimg.com)	704 ms	
/content.js (fdgfkebogiimcoedlicjlajpkdmockpc)	1,055 ms	

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URL	Script Evaluation	Script Parsing &
/framecontent.js (bhdplaindhdkiflmbfbciehdccfhcgci)	314 ms	
...libs/jquery-2.1.1.min.js (noojglkidnfpjbincgijbaiedldjfbhh)	208 ms	
...lib/jquery.min.js (hgmhmanijnjhaffoampdllchpolkdnj)	273 ms	
/ext/common.js (cfhdojbkjhnklbpkdaibdcddilifddb)	277 ms	
/js/intercom-link-expand-loader.js (liecbddmkiihnedobmlmillhodjkdmdb)	163 ms	
...wf/wf-core-1.0.6.js (s.yimg.com)	165 ms	
/js/websites_content_script.min.js (hgmhmanijnjhaffoampdllchpolkdnj)	182 ms	
...wf/wf-fetch-1.0.2.js (s.yimg.com)	111 ms	
/include.preload.js (cfhdojbkjhnklbpkdaibdcddilifddb)	128 ms	
...wf/wf-scrollview-1.0.1.js (s.yimg.com)	93 ms	
...chrome/buffer-chrome-embed.js (noojglkidnfpjbincgijbaiedldjfbhh)	94 ms	
...caas/43fd426.caas-default.min.js (s.yimg.com)	98 ms	
...wf/wf-image-1.0.3.js (s.yimg.com)	87 ms	
/content.js (bhdplaindhdkiflmbfbciehdccfhcgci)	60 ms	
...lib/purify.min.js (hgmhmanijnjhaffoampdllchpolkdnj)	79 ms	
...ss/rapid-3.42.4.js (mbp.yimg.com)	2 ms	
...libs/he.js (noojglkidnfpjbincgijbaiedldjfbhh)	7 ms	
...wf/wf-beacon-1.0.0.js (s.yimg.com)	51 ms	
...lib/mark.min.js (hgmhmanijnjhaffoampdllchpolkdnj)	43 ms	
...wf/wf-tabs-1.0.0.js (s.yimg.com)	30 ms	
...embeds/buffer-hover-button.js (noojglkidnfpjbincgijbaiedldjfbhh)	42 ms	
...wf/wf-toggle-1.0.0.js (s.yimg.com)	33 ms	
...html/r-csc.html (s.yimg.com)	23 ms	
...wf/wf-video-1.0.1.js (s.yimg.com)	30 ms	
/include.postload.js (cfhdojbkjhnklbpkdaibdcddilifddb)	16 ms	

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URL	Script Evaluation	Script Parsing &
...yaft/yaft-0.3.11.min.js (mbp.yimg.com)	3 ms	
...myy/video-manager-standalone_0.0.10.js (www.yahoo.com)	1 ms	
...shared/buffer-overlay.js (noojglkidnfpjbinccgijbaiedldjfbhh)	2 ms	
/elemHideEmulation.js (cfhdojbkjhnlbpkdaibdccddilifddb)	0 ms	
...resource/notificat...;count=4;imageTag=img%3A40x40%7C2%7C8...	13 ms	
/js/sig-ext.js (oiaigjnkhnngdbnoookogelabohpglmd)	1 ms	

▼ Main thread work breakdown: 42,600 ms

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this.

▼ View Details

Category	Work	Time spent
Script Evaluation	Evaluate Script	18,585 ms
Script Evaluation	Run Microtasks	1,785 ms
Script Evaluation	XHR Load	13 ms
Script Evaluation	XHR Ready State Change	3 ms
Script Evaluation	Animation Frame Fired	1 ms
Script Parsing & Compile	Compile Script	8,922 ms
Style & Layout	Recalculate Style	5,433 ms
Style & Layout	Layout	2,164 ms
Parsing HTML & CSS	Parse HTML	2,061 ms
Parsing HTML & CSS	Parse Stylesheet	99 ms
Compositing	Update Layer Tree	1,822 ms
Compositing	Composite Layers	60 ms
Compositing	Hit Test	2 ms
Paint	Paint	872 ms
Garbage collection	Major GC	384 ms

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▼ 9 Passed Audits

▼ Reduce render-blocking scripts

Script elements are blocking the first paint of your page. Consider inlining critical scripts and deferring non-critical ones. [Learn more.](#)

▼ Minify CSS

Minifying CSS files can reduce network payload sizes. [Learn more.](#)

▼ Minify JavaScript

Minifying JavaScript files can reduce payload sizes and script parse time. [Learn more.](#)

▼ Optimize images

Optimized images load faster and consume less cellular data. [Learn more.](#)

▼ Keep server response times low (TTFB): 580 ms

Time To First Byte identifies the time at which your server sends a response. [Learn more.](#)

▼ Avoids page redirects: 0 ms

Redirects introduce additional delays before the page can be loaded. [Learn more.](#) ✓

▼ Avoids enormous network payloads: Total size was 1,563 KB

Large network payloads cost users real money and are highly correlated with long load times. [Learn more.](#) 11

▼ View Details

URL	Total Size	Transfer Time
...last_night_now_63/6a9e6db..._ZQqWFYWU...~A3_31_0.ts?a=... (sw...	207 KB	7,500 ms
...3/videoplayer-min.js?r=nextgen-mobile (yep.video.yahoo.com)	206 KB	7,460 ms
...last_night_now_63/6a9e6db..._ZQqWFYWU...~A3_31_1.ts?a=... (sw...	186 KB	6,720 ms
...2018-04-11/e6958100-....png (s.yimg.com)	106 KB	3,850 ms
...spons/ub-sm-dri-1.jpg.cf.jpg (s.yimg.com)	101 KB	3,650 ms
...js/g-r-min.js (mbp.yimg.com)	86 KB	3,100 ms
/fpjs/viewer/?device=... (www.yahoo.com)	71 KB	2,590 ms
/ (www.yahoo.com)	69 KB	2,500 ms
...town_country_721/c212460... (s.yimg.com)	46 KB	1,650 ms
...2018-04-11/f4befa00-3d98-11e8-b9fb-a9e78dfddbdf_image-5469 ...	41 KB	1,490 ms

▼ Avoids an excessive DOM size: 1,635 nodes

Browser engineers recommend pages contain fewer than 1,500 DOM nodes. The sweet spot

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▼ View details

Total DOM Nodes	DOM Depth	Maximum Children
1,635 target: < 1,500 nodes	22 target: < 32	48 target: < 60 nodes

- ▼ User Timing marks and measures: 0
Consider instrumenting your app with the User Timing API to create custom, real-world measurements of key user experiences. [Learn more.](#)

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